
Clay - Beyond Beginners | Term Four, 2024

If you love clay and have a firm grasp of the basic construction techniques then this is the class for you! Set your own challenges and, with the assistance of an experienced tutor who challenges convention, you will be encouraged to explore new techniques and processes to actualise your ideas. Students must have attended a beginners clay class for a term or equivalent, and be capable of setting their own creative projects.

Content

- * Welcome and introductions
- * Studio orientation and best practice guidelines
- * Individual and group discussions/demonstrations about suitable construction techniques to get you started
- * Further technical advice as the need arises, enabling you to progress and complete your chosen projects

Objectives

- * Turn your ideas into ceramic art works and objects using best practice guidelines
- * Extend and refine a set of construction and finishing techniques as you deepen your understanding of clay and refine your creative practice
- * Gain insight into other approaches to making and be exposed to new ideas and techniques
- * Have fun!

Outcomes

- * A series of fired ceramic objects or art works
- * A deeper working knowledge of a series of technical processes which you have used to create your pieces
- * New ideas which you may wish to create in the future
- * A broader understanding of some of the possibilities of working with clay and an extended creative practice which incorporates some of these

[Register Here](#)

Class Type: *Mains Class*
Tutor: *Mel Ford*



Every Wednesday (21 Oct - 06 Dec)



9:30am - 4:30pm



Materials cost: Class fee of \$35. If you fire more than 10kg (fired weight) of ceramic you may be charged an extra amount. Casual Students: \$630.00 + material



Hot Arts 2 – Ceramics / Wax



10 (Max number of students)

Required Materials:

Bring along any of your favourite tools if you wish. Clay can be purchased as required from the school shop.



You can purchase your art supplies from our Materials Shop online