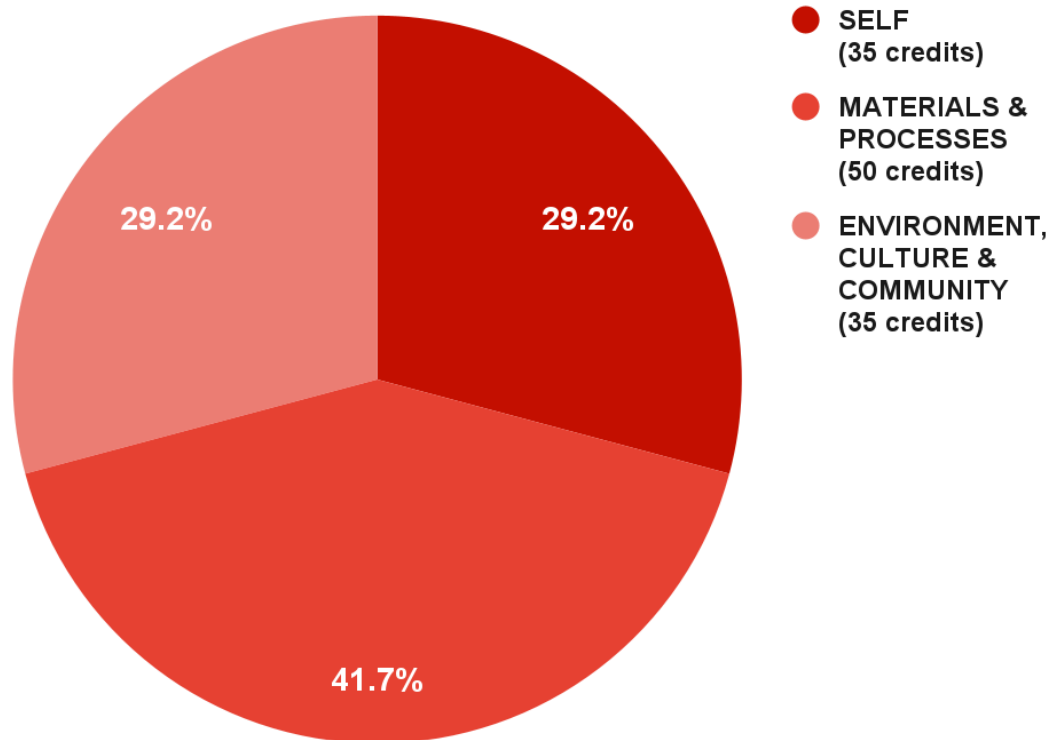


New Zealand Diploma in Creativity (Level 5) - Version 2

Level 5 - Programme Overview



SELF - Summary:

All Levels: Self in relation to whānau, whakapapa and kaupapa.

Level 5: This is where ākongā begin to be confident in the knowledge of their intrinsic drivers and creative goals, and become more proficient in expressing this in their practice.

MATERIALS & PROCESSES - Summary:

All Levels: Materials & Processes gives ākongā opportunities to explore materials and processes across disciplines.

Level 5: In this Programme Component ākongā will broaden technical skills, using a range of tools and technologies through active research: experimenting, testing and evolving outcomes. Ākongā will discover creative influences from other creative contexts and cultures and reflect this in their own creative work. They will begin to create and manage creative projects independently.

ENVIRONMENT, CULTURE & COMMUNITY - Summary:

All Levels: Presenting work, communicating with external stakeholders, and professional practice requirements.

Level 5: Ākongā will present an independently created creative project. They will gain a deeper knowledge of professional practice. They will evaluate their own creative work and the work of others showing consideration of cultural sensitivity and respect.

Ākongā start making and progress by reviewing their work and deciding what to work on next in discussion with their mentor or tutor. The programme is delivered as one course with regular informal mentor/student feedback/feedforward sessions, and a formal Progress Check when 10%, (plus 25% for part time) 50% and 75% (pre completion) of the programme has been completed. One to one guidance from mentors at each feedback/feedforward session keeps each student on track with how they will meet all programme requirements.

Level 5 - Programme Components

L5S – SELF in relation to whānau, whakapapa and kaupapa.

Content

Discover and know the kaupapa for your work and your creative process by:

- Using active research (making work) to discover and know ideas, themes, materials and/or processes that are of personal interest.
- Exploring sustainable creative goals by combining ideas to test effectiveness and viability of creative concepts, materials and technical processes
- Analysing how work relates to different disciplines and cultures that are relevant to personal creative practice.
- Showing progress and evolution of work as a result of self-assessment (reflection, critical questioning, feedback and feedforward)

What do I do?

Discover and know your individual potential:

- Which techniques/materials/themes and creative processes work well for you?
- Analyse how your work relates to other cultures and creative contexts and cultures that are relevant to their creative work.
- Research how different cultures use similar methods/materials to you
- Research how the materials you use have been used across different disciplines
- Research how different cultures express similar ideas/themes to yours
- Research how other creative practitioners work with your materials of choice
- Produce work using the TLC evolutionary Creative Spiral framework, documenting each stage. Apply critical judgement throughout the process to improve viability and sustainability of outcomes

SELF = 35 credits = 29.2% of your programme

L5M&P – MATERIALS & PROCESSES give ākonga opportunities to explore materials and processes across disciplines.

Content

Challenge:

- Expand boundaries of creative practice by effectively applying and exploring new materials and processes.
- Take risks by using an experimental approach.
- Use critical judgement by questioning the usual way of applying techniques, testing alternatives and making objective decisions to improve creative outcomes.

Apply:

- Produce a series of works that shows the evolution through the use of a range of creative contexts - use different approaches and processes, and thinking and development of a broad range of technical skills.
- Test and evolve outcomes through repeated experimentation and evaluation of creative outcomes using the Creative Spiral.
- Research conceptual influences on creativity from other contexts and cultures (including Māori and/or Māori practitioners) and analyse how these relate to your own creative practice.

What do I do?

Discover and know your creative practice:

- Experiment with materials and/or techniques that are new to you. How can you approach using materials in different ways?
- Use materials, techniques and/or creative processes informed by your research into other cultures, disciplines and techniques.
- Evolve creative ideas by responding to insights gained by questioning the usual way of doing things, and by responding proactively to creative challenges.
- Produce work that builds on your testing, active research and experimentation.
- Produce work that uses a broad range of different materials, techniques and/or creative contexts (approaches and processes).

MATERIALS & PROCESSES = 50 credits = 41.7% of your programme

L5EC&C – ENVIRONMENT, CULTURE & COMMUNITY presenting work, communicating with external stakeholders, and professional practice requirements.

Content

- Independently manage making and presenting a series or body of works to peers and/or the public.
- Demonstrate ethical and legal considerations such as copyright in your creative practice.

Implement:

- Engage with planning, creating and implementing a creative project based on your creative goals.
- Analyse your work in terms of tikanga and kawa relating to your work's cultural context, and be clear on how you are responding to this.

What do I do?

Discover and know your sense of whānaungatanga and hāpori by presenting/implementing an independently managed creative project.

- The project should include series of works that show a broad range of technical skills and an evolution of ideas.

Consider

- Copyright (your own and the rights of others).
- How other cultures and communities (including iwi/Māori) are likely to respond.
- Discuss your creative project with your mentor, and document how it's going to be presented, and how you have responded to legal, ethical and cultural considerations.
- Practice discussing/reviewing work of others and gain skills in expressing your opinions clearly and respectfully - this helps you learn how to communicate about your own work.

ENVIRONMENT, CULTURE & COMMUNITY = 35 credits = 29.2% of your programme